

# A guide to the 4 zone remote and WiFi device



1. Connect receiver to the distributor block on driver



2. Connect the light to the distribution block on the receiver. Switch on the power to the driver and the light will come on.



3. Unplug the receiver from the driver. The lights will go off. Plug the receiver back into the driver. The lights will come on again. When the lights come back in you have 3 seconds to complete step 4.



4. Press channel 1, 2, 3 or 4 (which ever one you want the receiver to respond to). The lights will flash, confirming the receiver is synced to the remote.



5. The receiver is now connected to the channel you synced it to. You can now test this by turning the channel on and off.



6. You can also test the remote by spinning the wheel, the lights should dim and brighten.

To connect a second/third/fourth light and receiver please repeat steps 1 - 6.

N.B it is possible to have more than one receiver connected to any of the channel buttons 1 to 4.



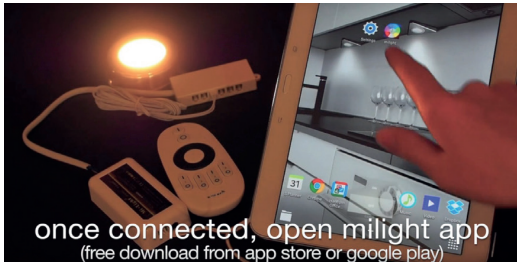
**N.B The WiFi device emits its own WiFi signal if no networks are available.**



7. Plug the USB adapter into a socket (plug not included). Switch on and leave on. The lights should flash. The wifi device must now remain switched on, and within a radius of 30m from remote.



8. Open settings on phone or tablet, search for devices and connect to milight.



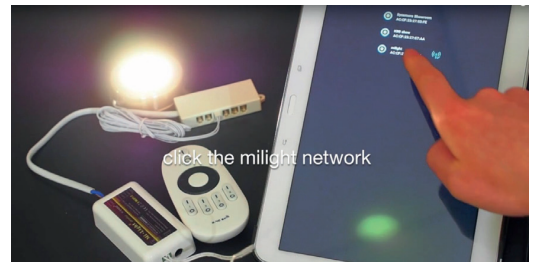
9. Once connected open the milight app (free download from app store or google play)



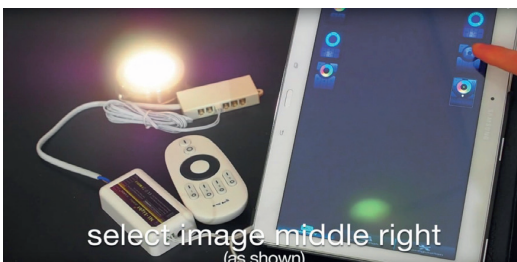
10. Select your device, highlight the blue icon.



11. Click OK. The device can be renamed.



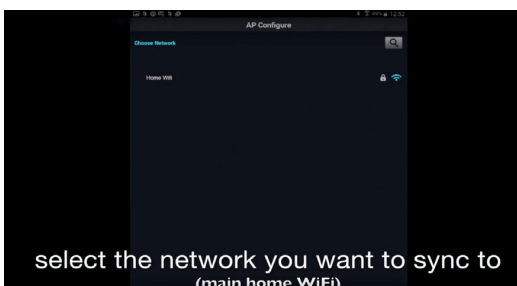
12. Click on your device.



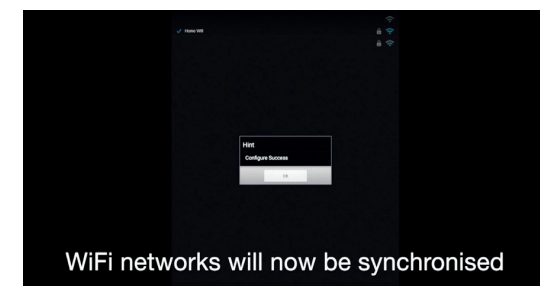
13. Select image middle right, as shown.



14. To sync a receiver follow steps 3 to 6 as was done for the remote



Milight can be connected to your home WiFi rather than its own. Click configuration, and select the network you want to sync to (your main home network)



WiFi networks will now be synchronised. Enter your password, and WiFi networks will now be synchronised.